



Long-term Plan for Art

2015-2016

Subject Leader: Miss D Laney

YR 5	First half of term	Second half of term
Autumn	William Morris 7 weeks To research the Victorian designer William Morris and look at in detail his wallpaper designs. To observe and draw from nature.	William Morris 7 weeks To use William Morris's wallpaper designs and nature to inspire our own wallpaper designs. To experiment with colour and pastels. Create an A3 wallpaper final piece.
Spring	Still life 6 weeks To gain an understanding of what a 'Still Life' is in art and to develop observational drawing skills using a variety of mediums.	Still life 5 weeks Development of own 'Still Life' compositions, working towards a painted final piece.
Summer	Ancient Greek Pottery 7 weeks To explore art in Ancient Greece, in particularly 'Greek pottery' and how they relate to myths and what life was like back then. Planning ideas through drawing, and developing this into a scratched piece of art using wax crayons and experimenting with tools for scratching.	Ancient Greek Pottery 7 weeks Creating a Paper Mache black figure Greek Vase based on informing others of what life is like today.



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Autumn	<p>Abstract 7 weeks</p> <p>Creating Abstract Art , looking at the work of Wassily Kandinsky</p> <p>2D work using pencils and wax crayons.</p>	<p>Abstract 7 weeks</p> <p>To research an abstract artist of choice and use their Art work as inspiration for their own abstract piece.</p> <p>2D work using paint</p>
Spring	<p>Egyptians 6 weeks</p> <p>Looking at 'Death Masks', what they are and who they were used for. Planning ideas through drawing, and developing this into their own 'Death Mask' design painted onto plaster and then varnished (a style in which Egyptian painters used).</p>	<p>Egyptians 5 weeks</p> <p>Creating a Paper Mache and cardboard 'Death Mask' Piece in the style of the Egyptians.</p>
Summer	<p>Landscape Art 7 weeks</p> <p>Looking at Andy Goldsworthy and creating collaborative work within the group.</p> <p>Continual assessment which will be photographed for evidence.</p>	<p>Landscape Art 7 weeks</p> <p>Developing knowledge of other landscape artists and making a short study/project about one artist. Individual interpretations of work will be included.</p> <p>Project File</p>



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Autumn	Quentin Blake and Insects 7 weeks To look at the illustrative works of Quentin Blake. To create an insect collage. To develop observational drawing and shading skills, focusing on insects.	Quentin Blake and Insects 7 weeks To create their own piece influenced by Quentin Blake's techniques and concepts. (Colour washes, water colour and pen and ink drawings).
Spring	Crazy Shoes 6 weeks Research a 'crazy shoe' designer. Develop observational drawing and shading skills. Design a personalised shoe based on the chosen 'crazy shoe' designer.	Crazy Shoes 5 weeks To create a shoe framework using newspaper and card to suit the initial crazy shoe design. To mod roc the shoe framework, paint and add any required embellishments to complete a piece inspired by a 'crazy shoe' designer.
Summer	Vincent Scarpace 7 weeks To study the American Abstract Artist Vincent Scarpace. The project focuses on drawing skills and mark making. It develops the ability to draw using a range of materials. Students will understand colour theory and how they can use it effectively in their designs.	Vincent Scarpace 7 weeks Development of student designs inspired by Vincent Scarpace's, focusing on shape to increase fluidity, use of harmonising and contrasting colours and use of patterns.



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YR 8	First half of term	Second half of term
Autumn	Architecture and Perspective 7 weeks To look at architectural buildings and how perspective is used within them. To gain an understanding of 1 point and 2 point perspective drawing. To look at the works of M.C. Escher and use this as inspiration for their own city designs.	Architecture and Perspective 7 weeks To research the artist John Piper. To use pencil work and construction lines; wax resist and expressive markings to create a piece inspired by John Piper that evokes an emotion of a place.
Spring	Pop Art 6 weeks The students' will be introduced to a 20th century art movement – Pop art – and how it had such tight contextual links to the time that it was formed. The students will work from tonal observational drawings to form the basis of their project.	Pop Art 5 weeks They will then explore the colour, repetition and eye catching nature of Pop Art design, refining their painting techniques and finally their printing skills. The final printed design will obviously link to the idea of 'mass production' that was central to the Pop Art movement.
Summer	Moody Portraits 7 weeks To be able to express a mood through visual images. To enhance skills A portrait of another student	Moody Portraits 7 weeks To use colour to express mood through the context of a self-portrait. A self-portrait evoking a specific mood through use of colour. (paint)